



ADVITIYA 2026

Battle Grounds Mobile India (BGMI) Rules

Player Guidelines:

- It is a 4 player team tournament. A 4 man-starter roster.
- Emulators are not allowed in any game mode organized. The player will be disqualified if found using any kind of emulator.
- Any game modifying tools except 'GFX tool' is not allowed.
- Players can play on android/ios phones only and tab are not allowed.
- Only in-game voice chat should be used after the game is started till its completion.
 - Any use of unfair means such as aimbot, trigger bot, ESP will be disqualified and pay the penalty (penalty fees - 2500) should paid or strict action will taken.
- Should a team/player fail to join the room in time, their squad/they will be given 0 points for it.
- Waiting time is at most 15 – 20 minutes between games.
- Exiting a game without good reason will disqualify the team.
- The exploitation of bugs that hinders fair play will result in disqualification.
- For the tiebreaker of the points, total team/solo kills will be considered for breaking the tie.
- For the further tiebreaker, number of chicken dinners will be considered.
- Organizers would not be held responsible for connectivity issues on the participant's side.
- The entry fee would not be refunded under any circumstances.
- Organizers reserve the right to accept or reject any entry without stating a reason thereof.

- Participants are requested to remain ready at least 15 minutes prior to the start of any match. Late entries would not be allowed.

Tournament Guidelines:

Round 1: Screening Round (Online)

This round will be conducted online.

All registered teams will participate.

A total of 3 matches will be played.

Based on overall performance and points, top 10 teams will directly qualify for the finals.

Wildcard Round (Separate Registration):

This round will be conducted separately.

Teams must register independently for the wildcard round.

A total of 3 matches will be played.

Based on performance, top 6 teams will qualify for the finals.

Round 2: Finals

A total of 16 teams (10 from Round 1 + 6 from Wildcard Round) will participate.

A total of 6 matches will be played.

The format will be similar to the BGIS (Battlegrounds Mobile India Series) format.

The team with the highest cumulative points at the end will be declared the winner.

Point system:

- Kill - 1 point.
- 1st - 10 points.
- 2nd - 6 points.
- 3rd - 5 points.
- 4th - 4 points.
- 5th - 3 points.
- 6th - 2 points.
- 7th - 1 points.
- 8th - 1 point.
- 9th - 16th - 0 point

Faculty Coordinator

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